# **State Manual**

Synthetic FX



November, 2019



Figure 1: State

A State filter is an implementation of a State Variable Filter, which is a multi-mode filter that provides filtered resonance added to an input signal and outputs at a specific cutoff frequency: Band Pass, High

Pass, Low Pass, and Notch.

### Input

State has a single input that drives filter.

#### Output

State has a four outputs, filtered by cutoff frequency, that are the result of the processed input.

#### **High Pass**

The High Pass output provides frequency output above the cutoff frequency.

#### Low Pass

The Low Pass output provides frequency output below the cutoff frequency.

#### **Band Pass**

The Band Pass output provides filtered output near the cutoff frequency.

#### Notch

The Notch output provides filtered output with the frequencies around and including the cutoff frequency lowered.

## Parameters

State provides parameters to adjust the overall sound of the module. Each parameter is accompanied by a CV input that accepts input from -5 volts to 10 volts that affect the value of the parameter. Each volt is equal to 10% of the total value of the parameter, and is additive. This means that if a parameter has a range of 0 to 1, and is set to 0.5, the addition of a CV input set to 1 volt will set the parameter to 0.6.

## Frequency

The Frequency parameter controls the target frequency of the frequency filter. This is defined in hertz and can be set between 0 and 20000 hertz.

In addition, State has a V/Oct frequency input that can track the intended frequency of the filter. When a frequency is input, the Frequency parameter becomes additive.

## Resonance

The Resonance parameter adjusts the amount of signal fed back into itself. This provides a louder but richer overall signal. This can be from 0 to 1.0, or 0% and 100%.

# Polyphony

State is a polyphonic module, meaning that it can process input and output for more than one set of inputs at a time. State can process up to 16 channels per input. Each channel is processed separately, with its own copy of the filter, but all copies use the same parameter settings.